

3.5.a Pre-Novice Exercises Description

On leash Heeling

The principal feature of this exercise is to demonstrate that the dog and handler can work as a team in the presence of distractions. The exercise begins with the dog sitting in heel position. When the team is ready to begin, the judge will instruct the handler "Forward" and the team must heel forward at a brisk pace. During the heeling pattern, the judge will call at least one halt during the pattern and again at the completion. The judge will also instruct the following turns: Right Turn, Left Turn and About Turn. The judge will call a Slow Pace, followed by Normal Pace and a Fast Pace followed by Normal Pace. These instructions may be given in any order but the order must be consistent for all teams. The dog heels on your left side and the about turn is always to your right (dog outside).

On leash Figure 8

The principal feature of this exercise is to demonstrate that the dog and handler can work as a team in the presence of distractions. The handler will move with the dog to a place designated by the judge, midway between two cones standing approximately 8 feet apart. The exercise begins with the dog sitting in heel position. After the judge asks if the team is ready and instructs the handler to heel forward, the handler and dog will heel briskly around and between the two cones twice in a figure eight pattern. The handler may go either to the left or right first. There will be no about turn, left turn or right turn or pace changes, but the judge must instruct the team to halt at least once during the exercise and again at the end.

Stand for Exam on leash

The principal features of this exercise are that the dog remain standing and has the evenness of temperament to accept a light exam by the judge.

The exercise begins with the dog sitting in heel position. On judge's order the handler will stand his dog without any physical assistance. When ready, the handler will stand with the dog in the heel position and give his command and/or signal to the dog to stay, walk forward to the end of the leash, turn around and stand facing the dog. The judge shall approach the dog from the front, and walk around the entire dog. Judge will then instruct the handler to "Return to Your Dog",

The handler may instruct the dog to "Stay" before moving towards the dog. The handler will return, walk around the dog and stand in heel position next to the dog until the judge instructs the handler "Exercise Finished". The dog should not sit once the handler returns to heel position.

Recall on leash

The principal features of this exercise are that the dog stays where left until called by its handler and that the dog responds promptly to the handler's command or signal to come. The exercise begins with the dog sitting in heel position. On judge's order the handler will give his command and/or signal to the dog to stay, walk forward to the end of the leash, turn around and stand facing the dog. On judge's order or signal, the handler will give command or signal for the dog to come. The dog must come directly in at a brisk trot or gallop and sit straight, centered immediately in front of the handler's feet, close enough that the handler could readily touch its head without moving either foot or having to

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stretch forward. The dog must not touch the handler or sit between his feet. On judge's order the handler will give command or signal to "Finish" and the dog must go smartly to the heel position and sit. Handler's choice of left or right finish.

Sit or Down Stay on leash, or in front

The principal feature of this exercise is that the dog stays in position for the duration of the exercise.

Handler's choice of sit or down, performed in heel position or in front for the duration of one minute, as timed by the judge. The team will be positioned in a designated spot by the judge. On judge's order "Sit/down your dog" the handler will give his command and/or signal to the dog.

Judging ends after "Exercise Finished". Occasional quiet praise is permitted throughout the exercise, (handler cannot use stay as a praise) tell the dog continuously to "stay" is an NQ. Additional commands are to be penalized 3 point

3.5.b Pre-Novice Scoring

Exercise	Non Qualifying	Substantial Deduction (2-5 points)	Minor Deduction (1/2 - 1 points)	Max. possible p
On leash Heeling	<ul style="list-style-type: none"> * Consistently tight leash * Handler consistently adapts to dog's speed * No pace change during fast and slow * Luring 	<ul style="list-style-type: none"> * No automatic sit * Lagging, forging ahead, crowding handler * Drop food (5) * Additional cue (3) 	<ul style="list-style-type: none"> * Poor sit * Lagging/forging * Crowding, heeling wide * Failure to maintain pace change * Loud cues/praise 	40
On leash Figure 8	<ul style="list-style-type: none"> * Consistently tight leash * Aggression, fear, shyness * Luring 	<ul style="list-style-type: none"> * As above in On leash heeling. 	<ul style="list-style-type: none"> * As above in On leash heeling. 	40
Stand for Exam on Leash, judge walks around dog	<ul style="list-style-type: none"> * Aggression, fear, shyness * Dog moves away * Breaks position * Handler maintains "stay" signal throughout exercise 	<ul style="list-style-type: none"> * Minor foot movement * Drop food (5) * Additional cue (3) 	<ul style="list-style-type: none"> * Minor foot movement * Loud cues/praise 	40
Recall on leash	<ul style="list-style-type: none"> * Dog anticipates recall 	<ul style="list-style-type: none"> * No sit front * No sit finish * Drop food (5) * Additional cue (3) 	<ul style="list-style-type: none"> * Poor sit * Poor/slow finish * Loud cues/praise 	40
Sit/Down Stay on Leash 1 minute	<ul style="list-style-type: none"> * Breaks position * Food reward prior to exercise finished 	<ul style="list-style-type: none"> * Loud/unpleasant praise * Drop food (5) * Additional cue (3) 	<ul style="list-style-type: none"> * Minor movement 	40

3.6.a Novice Exercises Description

On leash Heeling

This is the same as in Pre-Novice.

The principal feature of this exercise is to demonstrate that the dog and handler can work as a team in the presence of distractions. The exercise begins with the dog sitting in heel position. When the team is ready to begin, the judge will instruct the handler "Forward" and the team must heel forward at a brisk pace. During the heeling pattern, the judge will call at least one halt during the pattern and again at the completion. The judge will also instruct the following turns: Right Turn, Left Turn and About Turn. The judge will call a Slow Pace, followed by Normal Pace and a Fast Pace followed by Normal Pace. These instructions may be given in any order but the order must be consistent for all teams. The dog heels on your left side and the about turn is always to your right (dog outside).

Off leash Figure 8

The principal feature of this exercise is to demonstrate that the dog and handler can work as a team in the presence of distractions. The handler will move with the dog to a place designated by the judge, midway between two cones standing approximately 8 feet apart. The exercise begins with the dog sitting in heel position. After the judge takes the leash, asks if the team is ready, and instructs the handler to heel forward, the handler and dog will heel briskly around and between the two cones twice in a figure eight pattern. The handler may go either to the left or right first. There will be no about turn, left turn or right turn or pace changes, but the judge must instruct the team to halt at least once during the exercise and again at the end.

Moving Stand for Exam

The principal features of this exercise are that the dog remain standing and has the evenness of temperament to accept a light exam by the judge.

The handler will begin with the dog sitting in heel position. Upon instruction from the judge, the team will heel forward. After the team has heeled approximately ten feet, the judge will instruct the handler to "Stand Your Dog". The team will stop moving forward and the dog must remain standing, without sitting first. The handler may instruct the dog to "Stand". The judge will then instruct the handler to "Leave Your Dog" and the handler will walk approximately six feet away, turn and face the dog. The handler may instruct the dog to "Stay" before walking away. The dog must remain standing while the judge approaches and lightly runs her/his hand along the side of the dog's body. Upon instruction by the judge to "Return to Your Dog", the handler may instruct the dog to "Stay" before moving towards the dog. The handler will return, walk around the dog and stand in heel position next to the dog until the judge instructs the handler "Exercise Finished". The dog should not sit once the handler returns to heel position.

Recall over bar jump

The principal features of this exercise are that the dog stays where left until called by its handler and that the dog responds promptly to the handler's command or signal to come. The exercise begins with the dog sitting in heel position. On judge's order the handler will give his command and/or signal to the dog to stay, walk around jump min. of 8'. On judges command, call dog over jump.

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Sit or Down – dog is instructed into center of ring. Judge say Leave your dog, handler moves straight out to end of ring and does a “T” pattern returning to center. Judge tells handler to return to your dog. Stewart hands handler the leash.

On judge's order the handler will give command or signal to "Finish" and the dog must go smartly to the heel position and sit. Handler's choice of left or right finish.

The principal feature of this exercise is that the dog stays in position while the handler does a heeling pattern.

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The exercise begins with the judge directing the team to a location near the center of the ring, about half the distance of the longer side from the exit. The judge instructs the handler to sit or down your dog and leave when ready. The handler will walk straight out (cannot back away from their dog) go left to end of ring about turn and walk to opposite end of ring make about turn and stand in center facing their dog. Judge will then say “Return to your dog.” Handler may instruct the dog to “Stay” before walking back. The handler will return, walk around the dog, stand in heel position next to the dog, and wait until the judge instructs “Exercise Finished”.

3.6.b Novice Exercises Scoring

Exercise	Non Qualifying	Substantial Deduction (2-5 points)	Minor Deduction (½ - 1 points)	Max. possible p
On leash Heeling	<ul style="list-style-type: none"> * Consistently tight leash * Handler consistently adapts to dog's speed * No pace change during fast and slow * Luring 	<ul style="list-style-type: none"> * No automatic sit * Lagging, forging ahead, crowding handler * Drop food (5) * Additional cue (3) 	<ul style="list-style-type: none"> * Poor sit * Lagging/forging * Crowding, heeling wide * Failure to maintain pace change * Loud cues/praise 	40
Off leash Figure 8	<ul style="list-style-type: none"> * Consistently tight leash * Aggression, fear, shyness * Luring 	<ul style="list-style-type: none"> * No automatic sit * Lagging, forging ahead, crowding handler * Drop food (5) * Additional cue (3) 	<ul style="list-style-type: none"> * Poor sit * Lagging/forging * Crowding, heeling wide * Failure to maintain pace change * Loud cues/praise 	40
Moving Stand for Exam	<ul style="list-style-type: none"> * Aggression, fear, shyness * Dog moves away * Breaks position * Handler maintains “stay” signal throughout exercise 	<ul style="list-style-type: none"> * Minor foot movement * Drop food (5) * Additional cue (3) 	<ul style="list-style-type: none"> * Minor foot movement * Loud cues/praise 	40
Recall over bar jump	<ul style="list-style-type: none"> * Dog anticipates recall * Knocks bar * Goes around jump Uses jump as aid 	<ul style="list-style-type: none"> * No sit front * No sit finish * Drop food (5) * Additional cue (3) 	<ul style="list-style-type: none"> * Poor sit * Poor/slow finish * Hits or ticks bar * Loud cues/praise 	40
Sit Stay	<ul style="list-style-type: none"> * Breaks position or at return * Food reward prior to finish 	<ul style="list-style-type: none"> * Loud/unpleasant praise * Drop food (5) * Additional cue (3) 	<ul style="list-style-type: none"> * Minor movement 	40

3.7.a Open Exercises Description

Off leash Heeling

The principal feature of this exercise is to demonstrate that the dog and handler can work as a team in the presence of distractions. Teams will enter the ring with the dog on-leash. The handler will then remove the leash and hand it to the judge. The exercise begins with the dog sitting in heel position. When the team is ready to begin, the judge will instruct the handler "Forward" and the team must heel forward at a brisk pace. During the heeling pattern, the judge will call at least one halt during the pattern and again at the completion. The judge will also instruct the following turns: Right Turn, Left Turn and About Turn. The judge will call a Slow Pace, followed by Normal Pace and a Fast Pace followed by Normal Pace. These instructions may be given in any order but the order must be consistent for all teams. The dog heels on your left side and the about turn is always to your right (dog outside).

Running Broad Jump

The principal features of this exercise are that the dog take the jump and return to the handler. The judge will instruct the handler to begin the running broad jump exercise at the place where the team completes the Off-Leash Heeling Pattern exercise. The team must be a minimum of 10 feet from the broad jump. Upon the judge's instruction to begin, the team will heel towards the broad jump. As the team approaches the jump, the handler will begin to move at a fast pace and may run. The handler will cue the dog to jump. The handler must run past the jump as the dog goes over the jump. After the handler has run past the jump and the dog has cleared the jump, the handler will call the dog to front. The handler may not call the dog to front until the dog has cleared the jump. The handler must not stop moving while calling the dog but may slow her/his pace and must begin to walk backwards after calling the dog to front. The handler must stop after walking backwards a maximum of 4 steps. The judge will instruct the handler to finish the dog. When the dog is sitting in heel position, the judge will instruct the handler "Exercise Finished".

Drop on Recall

The principal features of this exercise are the dog's prompt response to the handler's cues to come and to drop/down and once down, to remain in position until called to front. The handler shall sit the dog in heel position. Upon the judge's instructions to "Leave Your Dog", the handler will cue the dog to wait or stay and walk to the opposite side of the ring, turn and face the dog. The judge will give a hand cue to the handler to call the dog. The judge will give a hand cue to the handler to drop/down the dog. The handler may not cue the dog to stop moving forward before the cue to drop/down. The judge will give the handler a hand cue to call the dog to front. The judge will then instruct the handler to cue the dog to finish. Once the dog has finished and is sitting in heel position, the judge will instruct the handler "Exercise Finished".

Retrieve on Flat

The principal feature of this exercise is that the dog retrieves the dumbbell promptly. The handler will stand with the dog sitting in heel position at a spot designated by the judge. The judge will instruct the handler to throw the dumbbell. The handler will cue the dog to stay or wait and then throw the dumbbell. The dumbbell must be thrown at least 20 feet. If the dumbbell is thrown less than 20 feet, bounces out of the ring, or lands too close to the ring gates, the judge will instruct the handler to re-throw the dumbbell. The judge will then instruct the handler to send the dog. The dog should then quickly go and retrieve the dumbbell and return to the handler with it, sitting in front position. The dog must sit at front close enough for the handler to take the dumbbell from the dog without moving forward. The judge will instruct the handler to take the dumbbell and then to finish. The dumbbell must be approved by the judge. It may be made of wood or plastic. Dumbbells may not be hollow. Dumbbells may be any color but may not have decorations or items attached to them.

Retrieve over High Jump

The principal features of this exercise are that the dog goes out over the jump, picks up the dumbbell and quickly returns over the jump to the handler with the dumbbell. This exercise shall be performed in the same way as the Retrieve on Flat exercise except that the dog must clear the high jump both going for the dumbbell and coming back with it. The handler will stand a minimum of 8 feet from the jump and the dog must be sitting in heel position. The dumbbell must land a minimum distance of 8 feet from the jump. If the dumbbell lands less than 8 feet from the jump, the judge will

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instruct the handler to re-throw it.

Go-out, Turn, Sit

The principal features of this exercise are that the dog goes at a brisk pace away from the handler to the opposite side of the ring, turns and sits on cue.

Dog must go at least 10 ft. from handler to qualify

The handler must stand and the dog must sit in heel position in the middle/center of the ring between the High Jump and the Broad Jump for this exercise. The handler will cue the dog to look at the opposite side of the ring and upon instruction from the judge to "Send Your Dog", will cue the dog to move at a brisk pace to the opposite side of the ring. As the dog is moving to the opposite side of the ring, the handler will cue the dog to turn and sit without any instruction to do so from the judge. When cued by the handler, the dog must turn and sit, facing the handler. The dog should turn and sit within a 3 ft radius of the center of the ring, adjacent to the ring gates. The dog need not sit squarely in the designated area. Upon instruction by the judge to "Return to Your Dog", the handler may instruct the dog to "Stay" before moving towards the dog. The dog must remain in a sit until the handler returns. The handler will return, walk around the dog and stand in heel position next to the dog until the judge instructs the handler "Exercise Finished". Deductions will be taken for being off center.

3.7.b Open Exercises Scoring

Exercise	Non Qualifying	Substantial Deduction (2-5 points)	Minor Deduction (½ - 1 points)	Max. possible p
Off leash Heeling	<ul style="list-style-type: none"> * Handler consistently adapts to dog's speed * No pace change during fast and slow * Aggression, fear, shyness * Luring 	<ul style="list-style-type: none"> * No automatic sit * Lagging, forging ahead, crowding handler * Drop food (5) * Additional cue (3) 	<ul style="list-style-type: none"> * Poor sit * Lagging/forging * Crowding, heeling wide * Failure to maintain pace * Loud cues/praise 	40
Running Broad Jump	<ul style="list-style-type: none"> * Refuses/runs around jump * Steps on/in between * No return to handler 	<ul style="list-style-type: none"> * No sit front/finish * Poor sit front/finish * Slow to finish * Drop food (5) * Additional cue (3) 	<ul style="list-style-type: none"> * Poor sit front/finish * Lagging/forging * Call to front before clearing jump * Loud cues/praise 	30
Drop on Recall	<ul style="list-style-type: none"> * Anticipates recall * Anticipates drop 	<ul style="list-style-type: none"> * Slow response * No sit/front/finish * Poor sit front/finish * Drop food (5) additional cue(3) * Additional cue to drop(3) 	<ul style="list-style-type: none"> * Slow response * Poor sit front/finish * Loud cues/praise 	30
Retrieve on Flat	<ul style="list-style-type: none"> * Anticipates * Does not respond to first cue to go retrieve * Fails to retrieve * Front more than arm's length out 	<ul style="list-style-type: none"> * No sit/front/finish * Slow leave/pickup/return * Drops dumbbell * Refuses to release on cue * Drop food (5) * Additional cue (3) 	<ul style="list-style-type: none"> * Poor sit front/finish * Slow finish * Slow leave/pickup/return * Loud cues/praise 	30
Retrieve over High Jump	<ul style="list-style-type: none"> * Anticipates * Does not respond to first cue to go retrieve * Fails to retrieve * Front more than arm's length out * Does not go over jump * Uses jump as aid 	<ul style="list-style-type: none"> * No sit/front/finish * Slow leave/pickup/return * Drops dumbbell * Refuses to release on cue * Touches jump * Drop food (5) * Additional cue (3) 	<ul style="list-style-type: none"> * Poor sit front/finish * Slow finish * Slow leave/pickup/return * Loud cues/praise 	40

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Go-out, Turn, Sit

- * Knocks jump over
- * Anticipates cue to go out
- * Does not leave
- * No turn
- * Turns and comes back
- * Slowness to respond
- * Breaking the sit
- * Turning/sitting outside designated area
- * Turns but no sit
- * Drop food (5)
- * Additional cue (3)
- * Breaking the sit
- * Turning/sitting outside designated area
- * Turns but no sit
- * Slow to respond
- * Loud cues/praise

30